

19

15

20

16

11

12

17

13

18

14

7

3

8

4

9

5

10

6

1

2

These are your game cards. Laminate and cut each card apart. You will fold on the dotted line and secure with a paper clip or a clothes pin. These cards are self correcting. A student places the card on their build mat and can create a tens frame that reflects the number shown. Then open the paper clip to see if they are correct.

game

Game CARD GOES HERE

Game CARD GOES HERE.

WRITE THE N

PRACTICE W

TENS FRAME FUN BUILD

SELF CORRECTING Game CARD

PAPER CLIP OR CLOTHES PIN

13

a CORNY TEN FRAME FUN BUILD

A differentiated, self-correcting math activity addressing common core standards and appealing to your spatial, kinesthetic and naturalist learners.

THESE ACTIVITIES ALIGN TO COMMON CORE STATE STANDARDS:

Game CARD GOES HERE.

Game CARD GOES HERE.

TENS FRAME FUN BUILD

Game CARD GOES HERE.

WRITE THE N
WRITE THE
AFTER

PRACTICE

a CORNY TEN FRAME FUN BUILD

A differentiated, self-correcting math activity addressing common core standards and appealing to your spatial, kinesthetic and naturalist learners.

**CREATED BY
a DIFFERENTIATED KINDERGARTEN**

on
NUMBER.
NUMBER
OUT
TS.