

These are your game cards. Laminate and cut each card apart. You will fold on the dotted line and secure with a paper clip or a clothespin. These cards are self-correcting. A student places the card on their build mat and can create a tens frame that reflects the number shown. Complete the missing number addition problem. Then open the paper clip to see if they are correct.

0 $0+0=0$ $3+7=10$

1 $1+9=10$ $4+6=10$

2 $2+8=10$ $5+5=10$

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1 $1+9=10$ $4+6=10$

2 $2+8=10$ $5+5=10$

6 $6+4=10$

10 $10+0=10$

6 $6+4=10$

10 $10+0=10$

Spooky Ten Frame Fun Build

A differentiated, self-correcting math activity addressing common core standards and appealing to your spatial, kinesthetic and naturalist learners.

Created By
A Differentiated Kindergarten

Place Game Card Here

Game Card Here

Practice writing the number here.

Write the number in the box and write the numbers that come after by counting on.

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0 0 1 2

1 1 2 3

2 2 3 4

6 6 7 8

7 7 8 9

3 4 5

8 9 10

9 10 11

10 11 12

14 14 15 16

15 15 16 17

11 12 13

12 13 14

13 14 15

14 15 16

16 17 18

17 18 19

18 19 20

19 20 21

20 21 22

0

1

2

7

14

15

14

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1 1 2 3

2 2 3 4

6 6 7 8

7 7 8 9

3 4 5

8 9 10

9 10 11

10 11 12

14 14 15 16

15 15 16 17

11 12 13

12 13 14

13 14 15

14 15 16

16 17 18

17 18 19

18 19 20

19 20 21

20 21 22

0

1

2

7

14

15

14